## **Year 10 GCSE PE Overview: 2017 - 2018**



Your GCSE PE course is spread over 3 years to ensure we have plenty of time to cover all of the theoretical, practical and coursework aspects of the course in as much detail as possible.

- You will have 3 lessons per week for GCSE PE. One lesson will be practical and two lessons will be theory. These will be allocated once the yearly/whole school timetable has been completed each year.
- Below you will find an overview of the course through the year but this will be subject to change due to a number of different reasons
- At the end of every topic you will sit an end of topic test. These will be recorded in your assessment books and grades along with practical scores will determine your CAL.

HALF TERM	WEEK	THEORY	Knowledge Organiser	PRACTICAL
1	1	Recap Year 9 work		Badminton
	2	Recap Year 9 work		
	3	Ethical Issues - Sportsmanship	2.1c	
	4	Ethical Issues – Gamesmanship	2.1c	
	5	Ethical Issues – Drugs in Sport	2.1c	
	6	Ethical Issues – Violence in Sport	2.1c	
	7	Ethical Issues – Topic Test	2.1c	
		HALF TERM HOLIDAY	2.10	
2	1	Sports Psychology -	2.2	Handball Individual Sports
	2	Sports Psychology -	2.2	
	3	Sports Psychology -	2.2	
	4	Sports Psychology -	2.2	
	5	AEP	AEP	
	6	AEP	AEP	
	7	AEP	AEP	
3	1	CHRISTMAS HOLIDAY	AFD	Ī
	2	AEP AEP	AEP	Basketball
	3	AEP	AEP AEP	- Individual - Sports
	4	AEP	+	
	5	AEP	AEP AEP	
	,	HALF TERM HOLIDAY	ALP	
4	1	Engagement Patterns	2.1a	Table Tennis
	2	Engagement Patterns	2.1a	
	3	Engagement Patterns	2.1a	
	4	Commercialisation	2.1b	Individual
	5	Commercialisation	2.1b	Sports
	6	Commercialisation	2.1b	
	1	EASTER HOLIDAY		
5	2	Health, Fitness and Well-being Health, Fitness and Well-being	2.3	Athletics
	3	Health, Fitness and Well-being Health, Fitness and Well-being	2.3	
	4	Catch up week	2.3	
	5	Catch up week		
	6	Catch up week		
	U	HALF TERM HOLIDAY		
6	1			Tennis / Cricket
	2	JS587/02 REVISION		
	3			
	4	Toward distances in a		
	5	Targeted Intervention		
	6	MOCK PRACTICAL MODERATION		
	7	WOCK PRACTICAL WODERATION		
		SUMMER HOLIDAY		